



FALL 2021 SCHEDULING INFORMATION

This document outlines the scheduling information needed for the OSA Nike Developmental League – Cleveland (OSDL) fall season. Be sure to read through this document so that you are familiar with all requirements of the scheduling process.

Scheduling for all division teams and all age groups will be done by the respective teams within your assigned division based on the availability and hosting information provided by the teams. If a team does not provide availability information, then the team will be presumed to be available for all play dates throughout the season.

Fall season play may begin on Friday, August 20. All games must be scheduled to be played on or before Sunday, November 7.

MANDATORY SCHEDULING MEETING'S

We will have a **MANDATORY** scheduling call prior to beginning the fall scheduling, where we will go through the electronic scheduling process and ensuring that all teams have a mutual understanding of the expectations.

SCHEDULING PROCESS

Each team will be given a copy of their season matches and will have approximately one (1) week to coordinate their schedule with all scheduled opponents.

INTRODUCTION

The mandatory scheduling meeting zoom call, is for all 2021 fall boys and girls OSDL – Cleveland teams. Teams will have the opportunity to understand the process and then electronically finalize their schedules, with other teams in their division. The expectation is to have completed game schedules by the closing of the electronic scheduling process.

A coach, team manager or designee is expected to attend the scheduling call for each and/or multiple participating teams. If team(s) fail to actively participate in the scheduling process the League Administrator has the authority to accept a schedule without approval by all teams.

GENERAL SCHEDULING INFORMATION

Division schedules will be overseen by the League Administrator, who will have sole discretion in the manner by which game schedules are developed. Teams who enter OSDL - Cleveland must be committed and available to play during the published dates of the season.

LOCATION OF GAMES

There are two (2) categories for scheduling/hosting OSDL – Cleveland games:

- **Single Game:** A team hosts a game between itself and another team within its division.
- **Group Hosting:** A team hosts a number of games over a weekend amongst teams from within its division.

GROUND RULES & PROCEDURES

Fall season play may begin on Friday, August 20. All games must be scheduled to be played on or before Sunday, November 7.

Ground Rules

- The goal is to complete your OSDL – Cleveland schedule for the 2021 fall season.
- **Travel:** All teams understand that teams may have to travel throughout the Cleveland and the surrounding cities. The determination of game location is based, in part, due to home locations of teams within a division and field availability.
- **Coaches:** Teams should understand that due to the nature of scheduling games for the benefit of a single coach who coaches multiple teams should not be expected.
- OSDL - Cleveland does not prohibit teams from scheduling more than one (1) game per day if the teams mutually agree.
- If scheduling two (2) games in one (1) day, OSDL - Cleveland stipulates that efforts are to be made so that a minimum of three (3) hours rest occur between games (from the end of the first game to the start of the second).
- In the event that there is a conflict where teams are unable to mutually agree upon a date, time and location for their game, the League Administrator will be involved to resolve the conflict.

Procedures

- Prior to beginning your electronic scheduling, all teams should have their available dates/times as well as field available listed and with them. This is to assist with the scheduling process and ensure that teams are able to determine date/time/location effectively.
- Teams should reconfirm that a home team has the number of fields available necessary in order to play one (1) or multiple games at the same time and provide for equal rest time if applicable. Teams should also reconfirm the playing surface of each field.
- Utilizing the scheduling matrix provided to each team, list date, time and location agreed to by teams next to game pairings.
- Teams will have approximately one (1) week to electronically schedule their League games with their opponents.
- At the end of the scheduling week, we will contact the teams with the final schedule for review prior to importing the schedule into the system.