



OSDL Referee Information

Thank you for accepting assignments to referee in the Ohio Soccer Developmental League (OSDL). Below you will find some general information regarding the OSDL fees, length of the game and general rules.

Prior to The Game

- Both teams will provide you with either laminated player/coach passes or an electronic PDF of the team’s player/coach pass
- No player or coach should be on the team’s sidelines if they do not have an electronic or laminated pass
- In the event of a uniform conflict, the **HOME** team shall change uniform color, subject to the referee’s discretion.

During the Game

Age Group	Length of Game	Field Size	Build Out Line	Ball Size	Roster Size	Players	Min to Start	Substitutions
9U & 10U	25-minute halves	65x45	Yes	4	14	7v7	5	Unlimited
11U & 12U	30-minute halves	80x55	No	4	16	9v9	6	Unlimited
13U & 14U	35-minute halves	100x65	No	5	18	11v11	7	Unlimited
15U & 16U	40-minute halves	100x65	No	5	18	11v11	7	Unlimited

OSDL Rules of Play | OSDL follows the FIFA Laws of the Game as modified by U.S. Soccer (PDIs)

- **Build Out Line** | Per U.S. Soccer PDIs, build out lines will be used at the 9U-10U age group.
 - When the goalkeeper has the ball, either during play or from a goal kick, the opposing team should move behind the build out line.
 - No punting is allowed in 9U-10U ages. After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.
- **Heading: Concussion Initiatives** | OSDL has adopted the recommendations from U.S. Soccer’s PDIs concerning concussion initiatives.
 - No intentional heading of the ball will be allowed by players participating in any 9U-11U games regardless of actual age of the player.
 - When such a player deliberately heads the ball in a game, an indirect free kick will be awarded to the opposing team from the spot of the offense.
 - If a header occurs within the goal area, an indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.
 - If a player does not deliberately head the ball, then play should continue.
- **Offsides**
 - Per U.S. Soccer’s PDI’s, offsides will be in effect for all U10 through U13 age groups. **Note:** for 10U games, players cannot be penalized for an offsides between the halfway line and the build out line.
- **Dropped Ball Procedures**
 - If the ball touches the referee (or another match official) and goes into the goal, team position changes or a promising attack starts, a dropped ball is awarded.
- **Goal Kicks**
 - The ball is in play once it is kicked, and the ball does not have to leave the penalty area. The opponent must remain outside the penalty area until the ball is in play.

Game Fees

Are paid by the teams prior to the start of the game.

Age Group	Center/AR1/AR2			Center/AR1		Solo
	Center	AR1	AR2	Center	AR1	Center
9U/10U	\$40	N/A	N/A	\$40	N/A	\$40
11U/12U	\$55	\$55	N/A	\$55	\$55	\$70
13U-15U	\$52	\$42	\$42	\$68	\$68	\$90